

**Welcome to the STEAM TEAM**



**CRYPTO  
CAMP**  
*Summer*  
**2023**

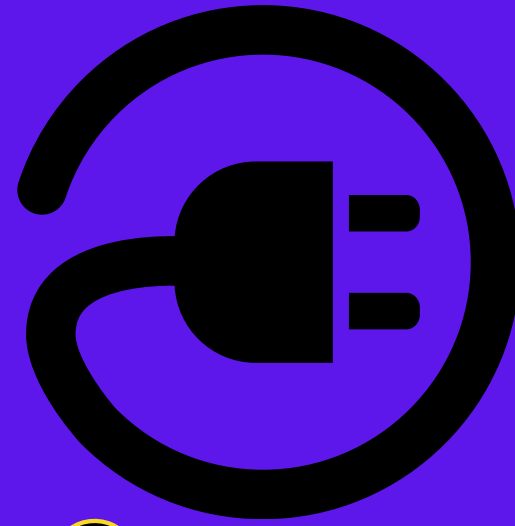


**Let the Games Begin**

**STEAM TEAM operations will last four weeks this summer. Each week there will be a different game challenge presented in order to teach Web 3 concepts and test your abilities. Score of participants results will be tallied at the end of each challenge. The top scoring individuals will be awarded at the end of camp.**

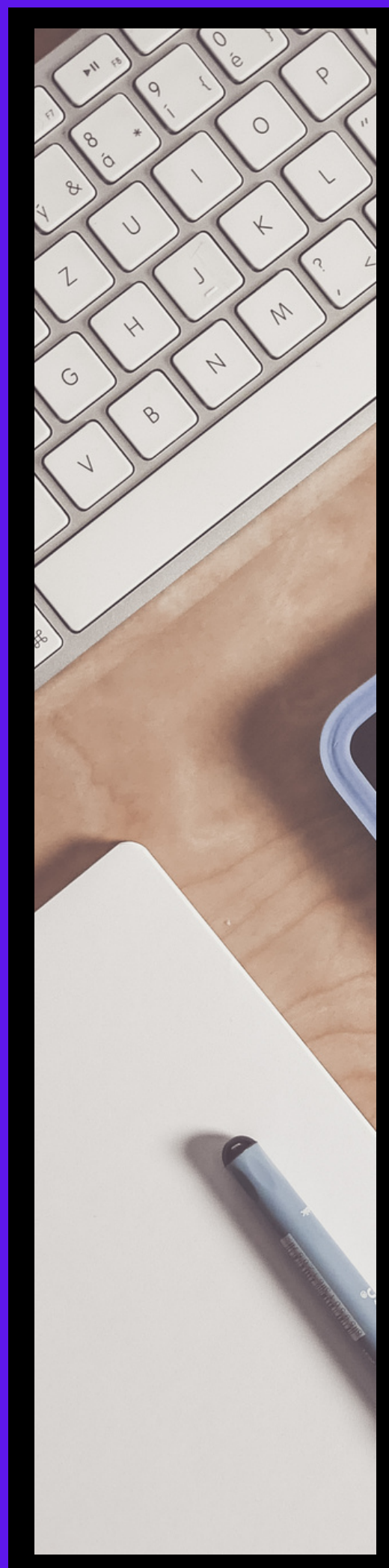
Students must find and scan QR codes placed around a room or outdoor space to learn about different Web 3 concepts. Each QR code will be a link to a webpage or video or resource that explains a different aspect of Web 3, such as blockchain, NFTs, or decentralized apps.

# Code Searchers



# OBJECTIVE

Find and scan as many QR codes as possible before time runs out and earn points for each Web 3 discovery.





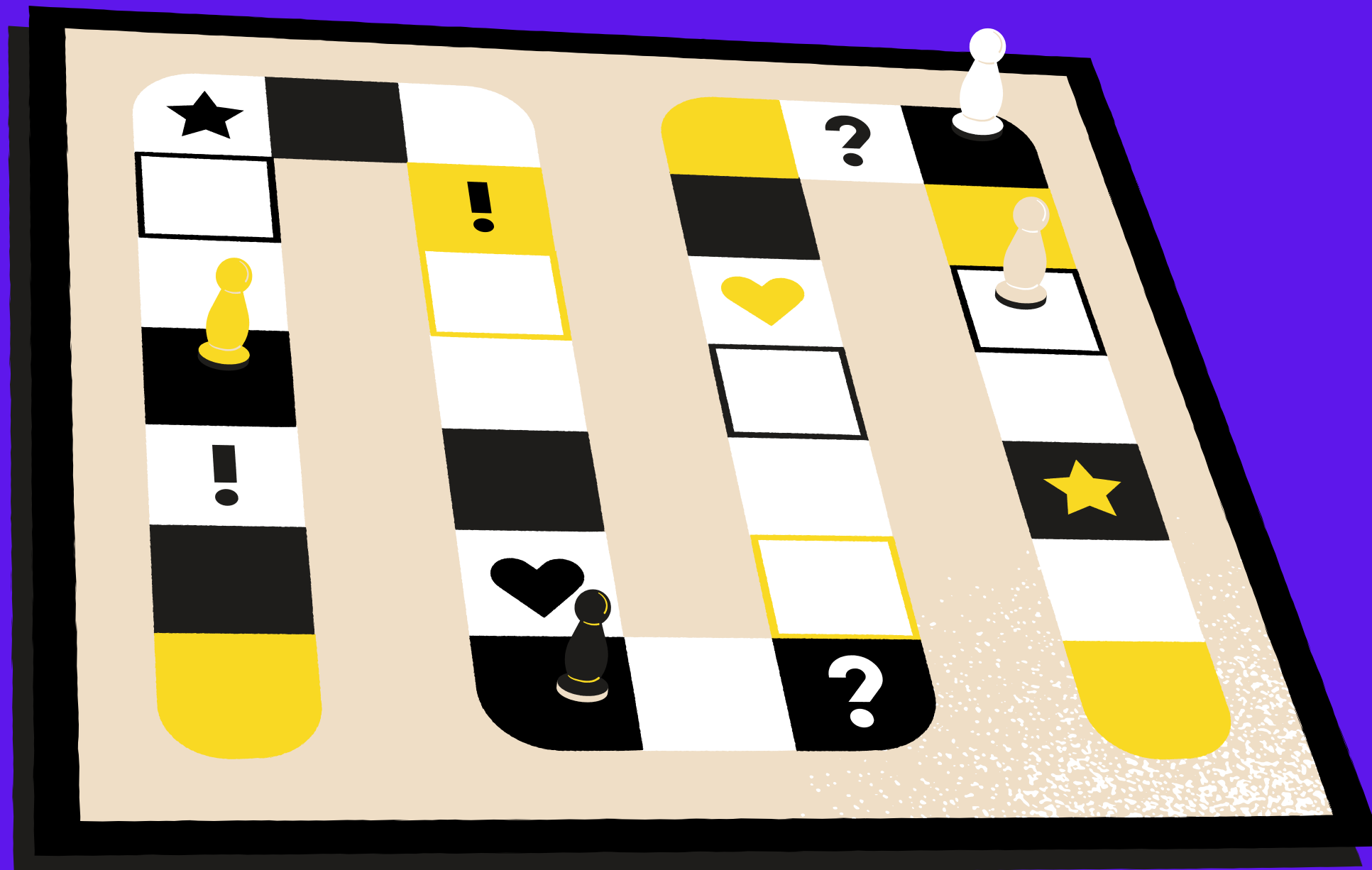
**GAME**

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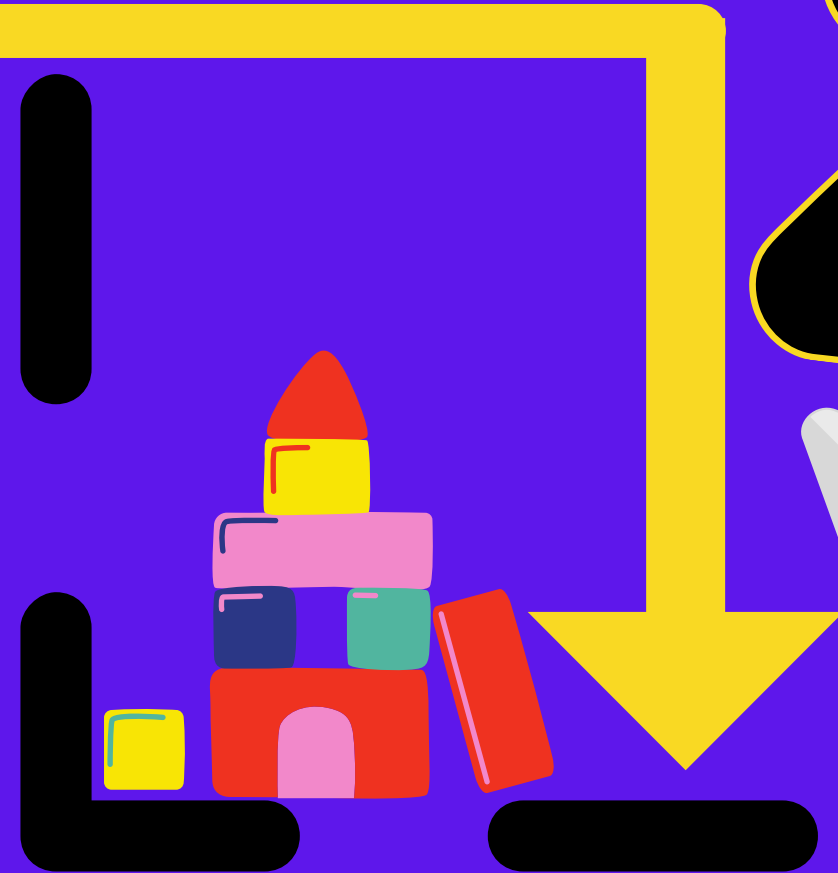
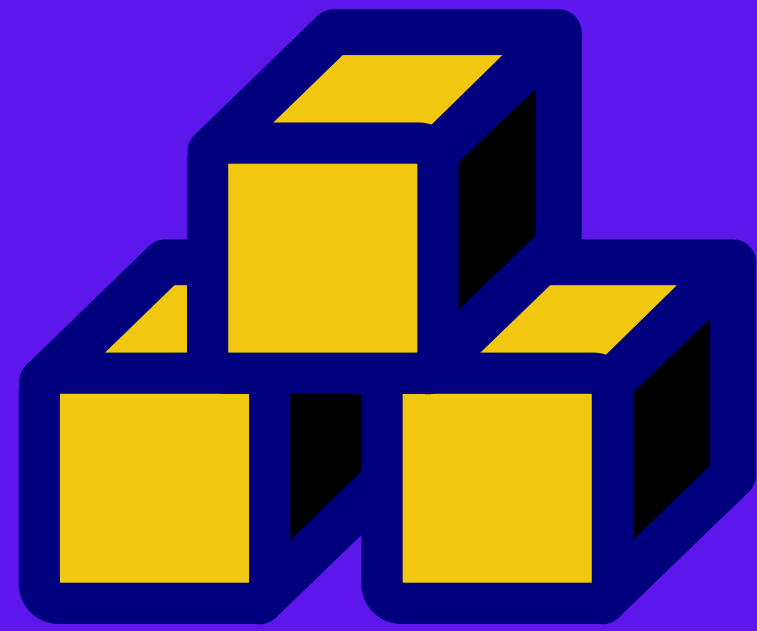


**Using a traditional board game structure students will be able to take turns roll dice and advance spaces on the board. Each space will reveal a question card.**

Correct answers will count towards each participant's overall score. Students can also accumulate points towards their score by simply advancing spaces on the board. Correct answers will credit extra points.

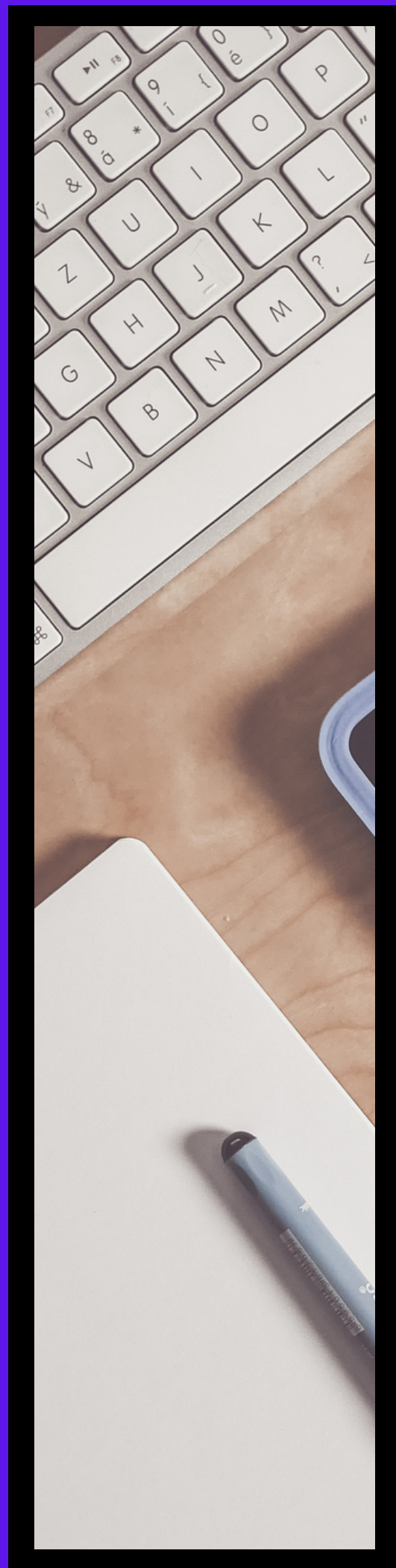
# Blockchain Builders GAME

# 2!



# OBJECTIVE

Earn as many points as possible before time runs out.



# Two Factions



# Investors

**Players seeking to advance spaces on the board while accumulating points and reveal cards will be the equivalent to the role of investors in a CRYPTO market.**

# Miners

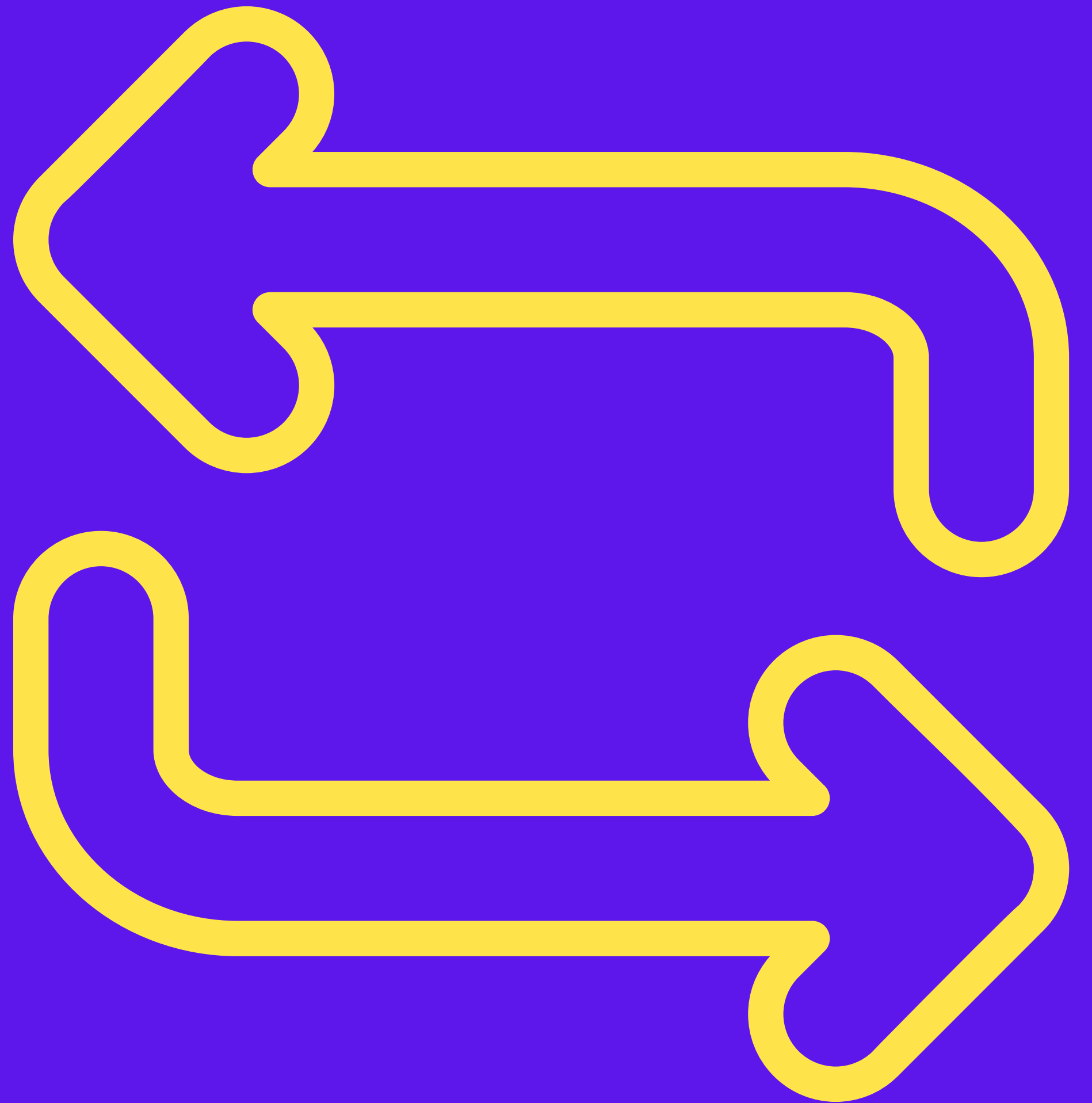
**As investors advance spaces on the board (Miners) will keep track of points while creating blocks verifying each investors' collected reveal cards.**

**Once time is up.**

**Investors and Miners  
will swap roles and participate  
in a second round so each  
player can learn both skills.**

**START**

**PLAY**

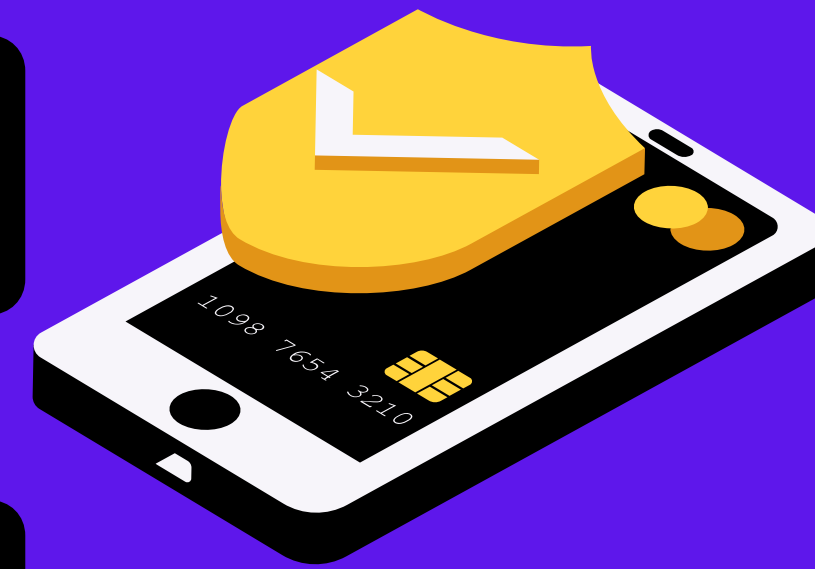
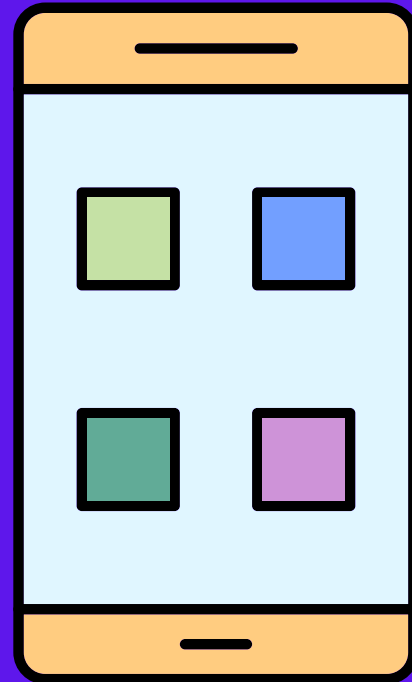




**GAME**

Students will be challenged to design and build their own decentralized app (dApp) using a simple app builder platform. Children will work in teams to brainstorm app ideas and then use drag-and-drop tools to build their app prototype. Finally they will present their apps to the class receive feedback and vote on which apps they like the best.

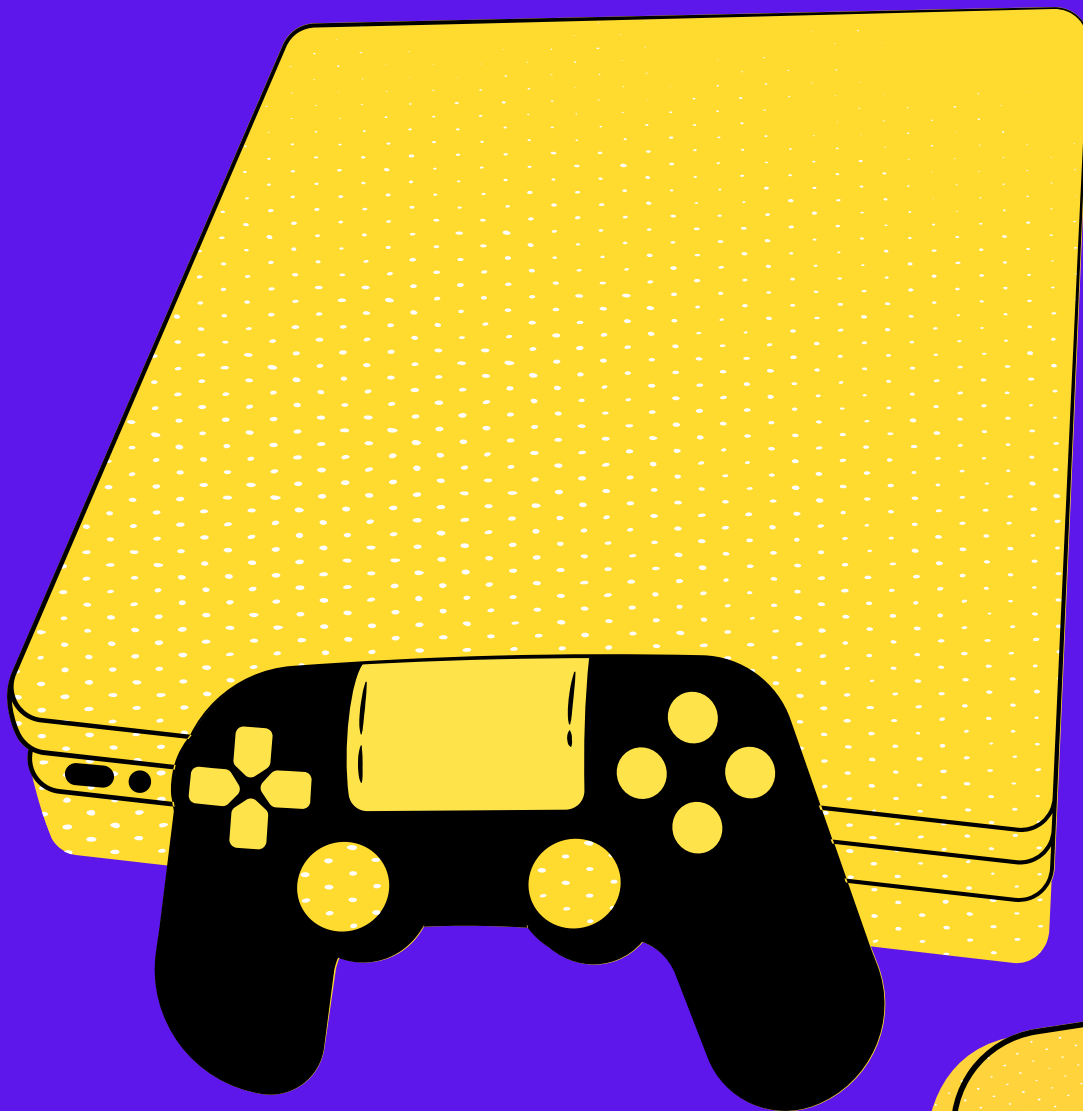
# DAPP Design Challenge GAME



# OBJECTIVE

Create something fun and unique as a team.



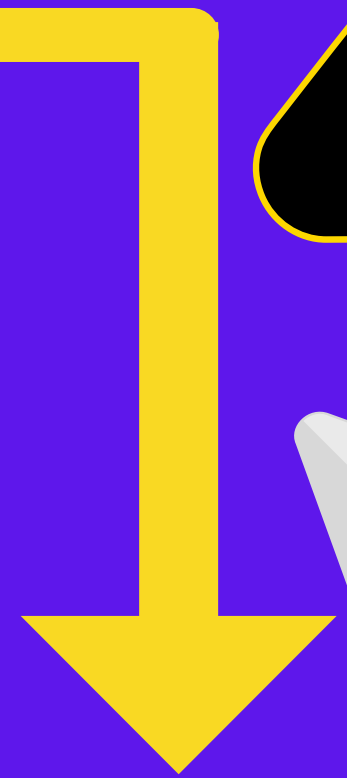
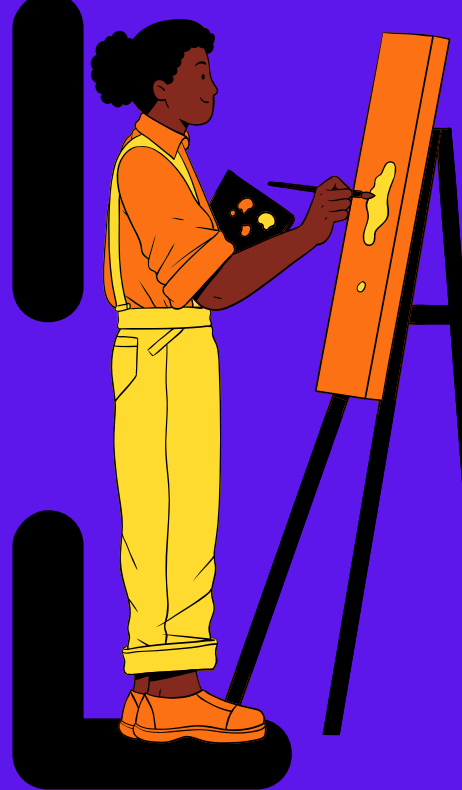


**GAME**

Students will be challenged to create their own NFT artwork using a digital software such as Procreate or Adobe Photoshop or Canva. Children will then upload their artwork to an NFT platform and learn about the process of minting and selling NFTs. The group will vote on their favorite NFT art pieces and award prizes for creativity and originality.

# Create your NFT Challenge GAME

**NEVER**  
Give up



# OBJECTIVE

Become some of the first young folk in New Orleans to create their own NFTs. Make HISTORY.





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